Galaxy Classic League 2019-2020

League Rules

League Officers:

President	David Norman (859-893-383	88)
Vice President	Bobby Abrams (859-893-398	35 [°])
Secretary/Treasurer	Lewis Jones Jr. (859-626-70	93)
Sergeant At Arms		,

The Galaxy Classic League shall be sanctioned by the United States Bowling Congress (USBC) through the Madison County Bowling Association. USBC card dues will be \$20.00 for the 2019-2020 season. A bowler who has a 2019-2020 USBC card from another association will pay the amount of \$5.00 for the Madison County B.A. local association dues. Refer to the rules in the 2019-2020 Playing Rules Book for rules not covered within the Galaxy Classic League Rules.

Rule #1: Management

The management of this league shall be vested in the Board of Directors, which shall consist of the officers and the team captains. A majority shall constitute a quorum.

Rule #2: Secretary/Treasurer Salary

The Secretary/Treasurer salary shall be fifty (50) cents per bowler per night.

Rule #3: League Funds

An account shall be kept at Peoples Bank Of Madison County in Richmond, KY in which the league funds shall be deposited weekly. The president's and secretary/treasurer's signatures will be required on all withdrawals.

Rule #4: Fees

The amount to be paid by each bowler each night shall be **\$20.00**, of which \$11.25 shall cover the cost of bowling. The balance shall be placed in the league account. The remaining \$8.75 will be divided between fifty (50) cents for the secretary/treasurer salary and \$8.25 for the prize fund. The team captains will be responsible for the collection of league fees each night and will be responsible for submitting the league fees to the secretary/treasurer by the end of the first game.

Teams are responsible for any bowling fees owed by members of their team. Bowlers who are behind on paying the league fees may be removed from a team by the team captain and replaced by another bowler. Teams who have to use a vacancy score shall pay the amount of \$8.75 for the league prize fund and secretary fees.

A bowler who is absent shall be responsible for league fees (\$20.00) incurred during their absence. Should the team use a substitute bowler, the absentee bowler will be responsible for the full \$20.00 weekly fee. It is to be decided between the absentee bowler and the substitute who is to pay the weekly fee. All absentee fees are to be paid the week the bowler returns from their absence.

Rule #5: Bowling Season/Position Rounds

The bowling league shall use a spit season and last 34 sessions. The season will be split as follows: Seventeen (17) weeks first half and Seventeen (17) weeks second half.

The first half of the split season will begin on August 19, 2019 and end on December 16, 2019. The league will not bowl the week of Christmas or New Years. The second half will begin on January 6, 2020 and end on April 27, 2020. New teams may join this league the second half of the split season but only on the first week of the second half. Teams will not be allowed to join this league after the first week of the second half of the split season.

A position round will be bowled on the 17^{th} and 34^{th} week of the schedule. No subs are allowed during a position round.

Rule #6: League Starting Time

The league starting time shall begin promptly at 6:45 p.m. (except for the first week of the second half of the split season which will begin at 7:15 p.m. to give the secretary time to add any new teams to the league and create a new league schedule). Practice frames will be rolled from 6:30 p.m. to 6:45 p.m. and no practice frames will be given to a bowler who arrives after 6:45 p.m. If a team or a member of a team is not present at 6:45 p.m. the opposing team captain shall start the session on time.

Rule #7: Advanced Payment of League Fees

Each bowler shall pay the last two (2) weeks of each half of the season by the 15th week of each half.

Rule #8: Prizes

Prior to the start of the schedule, the president shall appoint a prize committee of three (3) bowlers from the league members to draw up a prize list. This list must be approved by a majority of the league teams. The list must be posted no later than the fifth (5th) week of the season.

To be eligible for individual prizes, a bowler must have bowled at least 2/3 or more of the scheduled games. All high series and high game prizes shall be awarded on a handicap and scratch basis with handicap basis given precedence. A team or individual shall be eligible for one (1) award in each prize category (one "game", either handicap or scratch and one "series", either handicap or scratch but not eligible for both prizes in either category).

The prize money shall be distributed on the last night of each half of the split season.

Rule #9: Entering Average

Bowlers will use their 2018-19 Galaxy Classic League yearbook average for 9 games. Bowlers without a GCL yearbook average will use their highest 2018-19 yearbook average. Bowlers without a 2018-19 yearbook average will set an average on their first night of bowling.

Rule #10: Handicap

Individual bowler's handicap will be used to figure wins and losses. The handicap allowance shall be 90% of the difference between the bowler's average and 220. The team handicap total will be capped at 300 pins.

Rule #11: Roster

A team shall be made up of four (4) team members and may have five (5) members on the team roster. Team members will be required to bowl at least 3 games to be eligible to bowl in the position rounds. New members cannot be added to the roster during the last three (3) weeks of each half of the schedule, except in an emergency and this must be approved by the Board of Directors. A bowler on a team roster cannot sub for another team on the league. Roving subs will be allowed. No new subs will be added the last four (4) weeks of each half of the season. A sub cannot bowl during the second and third to last weeks of each half of the season unless a minimum of fifteen (15) games have been bowled in the Galaxy Classic League season. No subs will be allowed during position rounds.

Rule #12: Legal Line-up/Forfeit of Game and/or Series

Two (2) members of a team present constitutes a legal line-up. If a legal line-up is not present and the team has not made arrangements to pre- or post-bowl for the week, the team without the legal line-up shall forfeit each game where a legal line-up is not present by the end of the third (3rd) frame of each game.

The team bowling a team that has forfeited a game must bowl, as a team, within 40 pins of their combined team averages in order to be awarded the point for that game. In order for the team to be awarded the point for total pins, the team must bowl within 120 pins of their combined team averages. In all cases of forfeit, the team forfeiting the game/series will be awarded the loss, regardless of whether or not the team bowling them was awarded the win.

Rule #13: Postponements and Pre-Bowling

Postponements shall be made up within two (2) weeks from the original bowling date. Post-bowling will not be allowed the last 2 weeks of each half of the season.

A team wishing to pre-bowl or postpone bowling must contact the secretary/treasurer or another officer no later than 24 hours before the original bowling date. Teams not contacting a league officer prior to 24 hours will be considered to have forfeited the games bowled that week. In the event of an emergency, the Board of Directors will determine whether or not to make an exception to this rule.

Individuals and teams may pre-bowl. If individual team members pre-bowl 2 members of the team will have to bowl on the night of the league or forfeit the games. Their opponent will bowl their blind scores to determine wins and losses. Subs may not be used for pre- or post-bowling.

Rule #14: Blind Scores/Substitutes

Blind scores shall be allowed when a team has a legal line-up and no more than two (2) absentee bowlers at the start of any game in a series. The blind score shall be the bowlers average minus ten (10) pins. The handicap is based on the bowler's average, not the blind score. The absentee bowler will be responsible for fees as indicated in Rule #4.

A sub bowling for a team with more than one absentee team member will bowl for the absentee bowler with the least amount of games bowled. If the total number of games bowled are the same, the sub will bowl for the absentee bowler with the highest average. In both cases, the second absentee bowler will use the blind score.

Should the league have an odd number of teams, a Vacancy Team will be created consisting of four (4) vacancy bowlers. In order for the team bowling the Vacancy Team to be awarded points for the game or total pins, the team must bowl each game within 40 pins of the team's average total and total pins must fall within 120 pins of the team's average.

Rule #15: Vacancy Scores

When a team has less than four (4) bowlers on its roster during the season, a vacancy score of 140 (handicap = 72) shall be used. The score shall be used for calculating the team's handicap. Beginning with the third (3^{rd}) week of the season, team members shall chip in to pay the prize fund due for each vacancy.

Rule #16: Position Standings

Standings will be determined on a points basis with one (1) point awarded for each game won and one (1) point awarded for total pins (including handicap). If two teams are tied for first (1st) place at the end of any season, a roll-off of the best two (2) out of three (3) games between the tied teams will decide the league champion for that season. All other ties will remain and the prize money will be divided amongst the team members accordingly.

Rule #17: Food and Drinks

No food or drinks will be allowed in the bowling area at any time during league play. Food and drinks must be set on the tables in back of the bowling area. This rule is in place for the safety of league bowlers.

Rule #18: Conduct

The team captain shall be responsible for the conduct of their team. The team captain is to insure that the team members practice good bowling etiquette and not interfere in any way with anyone's bowling. This includes powder on the floor. All bowlers must control the actions of friends, their children, etc. Excessive misconduct shall be subject to the following actions:

First Offense......Warning

Second Offense......2 Weeks Suspension

Third Offense......Removed from the league and still responsible for

bowling fees to the league for the remainder of

the season.